



13u PeeWee Fall Classic Rules

Game Locations: MacArthur Island Pee Wee Fields #1 and #2 – 1655 Island Parkway
Exhibition Park Charles #1 and Charles #2 – 1055 River Street

Administration and Line-up:

1. All games will be governed by the BC Minor Baseball rules for the PeeWee Division (**SUMMER AA RULES**), subject to the tournament rules below. Teams must know and abide the rules relating to fair-play, pitching, and non-confrontation with umpires. [Link to BC Minor Rulebook](#). (Found at bcminorbaseball.org).
 - a. For ease of reference, Summer AA rules require:
 - i. All players will bat in the order they are placed on the line-up sheet, whether they are on the playing field or the bench in any given inning.
 - ii. All players must play at least three complete defensive innings of a six or seven inning game. All players must play at least two complete defensive innings of a five-inning game.
2. Home team will be designated on the schedule of play (including where a coin flip is used). For placement games, the higher seed is the home team. Semi-finals, and Championship will use a coin flip to decide home and away.
3. Home Team as listed on the schedule (regardless of coin flip outcome) will take 3rd base dugout, however, any team playing 2 games in a row may keep their dugout.
4. Teams are not permitted to warm up on the infield prior to the game (warming up in the outfield is permissible).
5. The **home team will provide the official scorekeeper and pitch counter** for each game.
6. A copy of your team line up is to be given to the official scorekeeper (in advance of the plate meeting), home plate umpire, and opposing coach. The line-up **MUST** contain player first name, last name, and number. **The lineup card must also indicate any player who is not eligible to pitch for that game.**

Pitching Rules

7. Pitching - Please refer to the BC Minor Baseball Rules for complete rules (including the rules about pitching 3 days in a row). A player may only pitch 3 days in a row, if the total amount of pitches for days 1 and 2 combined is 45 pitches or less.
8. For ease of reference the thresholds are:
 - 1-45 pitches = no rest
 - 46-70 pitches = 2 nights rest
 - 71-85 pitches = 3 nights rest

Time Limits, Run Limits, and Completion of Games

9. The next inning after 1h45m shall be declared open, but no new inning may start after 2 hours from the official start time. **This rule applies even if an open inning has yet to be declared. Once the open inning is declared there will be no other innings played.** The time limit does not apply to the Championship Game only.
10. The official start time shall be the exact time the umpire calls "Play".
11. There will be a limit of 5 runs per inning except for the "open inning".
12. A game shall consist of a maximum of 7 innings. There will be no extra innings during the round robin play. Extra innings will be played during the semi-finals and championship games if teams are tied after regulation play.
13. The 10-run mercy rule is in effect after 5 innings. (Or 4.5 innings if the home team is leading).
14. KMBA reserves the right and sole discretion to cancel, modify, declare complete, or re-schedule any games due to rain-outs, delays, darkness, etc. In the case of weather or lightning, four complete innings shall be considered a complete game. If weather does become an issue here is the priority of games to be played:
 - a. Round Robin
 - b. Playoff Games
 - c. Higher seeded Consolation Games
 - d. Lower seeded Consolation Games

Tie Breaking Rules

15. 1) Best Record; 2) Head to Head; 3) Defensive runs against in all games played; 4) Run differential in all games; 5) Coin Toss

No Protests or Abuse of Umpires

16. Umpires decisions on the field are final. Coaches must **not approach umpires** unless permitted to do so in BC Minor Rule 13.11.2
17. **Protests will not be allowed.**
18. No verbal abuse of umpires or tournament officials will be tolerated by any parent, player or coach. Any offending party will be asked to leave the park immediately for the duration of the tournament. **The tournament coordinator, umpire in chief, or any member of the Kamloops Minor Baseball Executive who observes offending conduct retains the right to pause the game, remove the offending party from the tournament, and/or declare the game in question a forfeit.**

General

19. Only uniformed coaches and players are permitted on the playing field or in the dugouts during game play. Bat boys/girls are permitted so long as they are registered with the home association and wear a batting helmet.
20. All teams are required to show up rain or shine for their games unless otherwise notified by KMBA.
21. **Each team is responsible to retrieve and return all foul balls on their side of the field.** Coaches, please ensure that a player or spectator is responsible for retrieving all balls hit outside of the field on their respective areas, prior to the start of each game.
22. All teams must promptly leave their respective dug outs following the completion of their games and hold any post-game meetings and cool-downs outside the playing area.